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TABLE 3-5: ARMOR

ARMOR (CHECK PENALTY)	COST	ARMOR BONUS TO REF DEFENSE	ARMOR BONUS TO FORT DEFENSE	MAX DEX BONUS	SPEED (6 SQ.)	SPEED (4 SQ.)	WEIGHT	AVAILABILITY
<b>Light Armor (-2)</b>								
Dark armor, light	10,000	+4	+3	+3	—	—	10 kg	Rare
Jedi battle armor, light	4,000	+3	+3	+4	—	—	6 kg	Rare
WJ-880 blinding helmet	200	+0	+0	—	—	—	2 kg	Rare
<b>Medium Armor (-5)</b>								
Dark armor, medium	15,000	+7	+4	+2	4 sq.	3 sq.	16 kg	Rare
Jedi battle armor, medium	6,000	+5	+5	+3	4 sq.	3 sq.	12 kg	Rare
<b>Heavy Armor (-10)</b>								
Dark armor, heavy	25,000	+8	+5	+1	4 sq.	3 sq.	30 kg	Rare
Orbalisk armor	—	+10	+2	+1	4 sq.	3 sq.	26 kg	Rare

## Jedi Battle Armor

### Light and Medium Armor

Designed to match the needs of the individual Jedi who wears it, a suit of Jedi battle armor is a rare sight in the galaxy. Mostly popularized during the days of the Great Sith War and the Jedi Civil War, Jedi battle armor protects vital areas while not hindering the movements of the wearer.

Two variants of this armor exist, one light and one medium, giving Jedi who choose to wear battle armor some options in determining how much training they want to devote to wearing such armor.

### Orbalisk Armor

#### Heavy Armor

Orbalisk armor is unique in that it can only be obtained by subjecting oneself to parasites known as orbalisks, native to Dixin. The orbalisks bond with the host and usually drain the host of energy; however, someone with sufficient strength in the dark side of the Force (that is, possessing a Dark Side Score equal to his or her Wisdom score) can prevent the orbalisks from killing him, instead forming a symbiotic relationship with the parasites.

A character with orbalisk armor gains DR 10; unlike normal DR, a lightsaber does not ignore the DR of the orbalisk armor. Since orbalisk armor is bonded directly to the skin of the wearer, it cannot be removed except through complex medical procedures (requiring surgery, as per the Treat Injury skill). However, since orbalisk armor is not worn in the traditional sense, the wearer takes no armor check penalty on skill checks for not being proficient in heavy armor.



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Preceded by The Star Wars d6 game. Star Wars d20 is a d20 System game made by Wizards of the Coast It's set in the Star Wars universe.

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